



Egyptian World Cosplay Summit 2025 Qualifiers

The Egyptian World Cosplay Summit (WCS) Qualifiers will be held on Saturday, April 26, 2025, at the main stage of Insomnia Egypt Gaming Festival.

The winning team will represent Egypt at the WCS in Japan in August 2025.

I. Eligibility and Registration:

Team Composition: All participating teams must consist of two members.

Cosplay Source Material: Both team members must compete in cosplays from the same Japanese series, universe, or game.

Nationality/Residency: Only Egyptian citizens or residents of Egypt are eligible to participate.

Registration: Each team must register via the WCS Qualifiers Registration Form.

Travel Availability: Both team members must be willing and able to travel to Japan from approximately July 27th to August 8th, 2025, should they win the qualifiers.

Age Requirement: Both team members must be 18 years of age or older by the time of travel to Japan. Participants younger than 18 at the time of the *qualifiers* must submit parental consent forms with their registration. Participants younger than 18 at the time of travel **must** be able to travel independently. The Organizer will be accompanying them at all times.

Passport Validity: Both team members must possess valid passports by the time of travel to Japan.

II. Cosplay and Prop Guidelines:

Handmade Costumes: All cosplays must be 100% handcrafted by the competing team members. Any evidence of external assistance will result in immediate disqualification.

Props: Teams are limited to a maximum of three props on stage.

Stage Access: Only the two team members are permitted on stage during the performance.

3D Printed Parts: 3D printed pieces are allowed but will be judged solely on the work involved: modeling, designing, sanding, priming, weathering, etc. Misrepresentation of 3D printing contributions or lying about the effort put into them, will result in immediate disqualification.

Transparency: If any piece of the cosplay isn't 100% handmade by the cosplayers, it has to be **explicitly** stated in the Judging. Failure to do so will result in immediate disqualification.

III. Performance Guidelines:

Performance Length: Each team is allotted 2 minutes and 30 seconds for their performance.

Time Penalties:

1-10 seconds over time: 10% deduction of total score.

More than 10 seconds over time: 25% deduction of total score.

Originality: Any team found to have plagiarized, copied, or mimicked a performance from another event will be immediately disqualified.

Stage Cleanliness: Any actions that leave residue or soil the stage are prohibited and will result in disqualification.

Performance Materials: Each team will be contacted by Insomnia Egypt to submit any required materials (music, video, background images) for their Saturday qualifier performance.

IV. Judging Criteria and Scoring:

The selection of the Egyptian representatives will be based on a 200-point scoring system:

A. Costume (100 points):

Accuracy (40 points): Judges will evaluate the accuracy of the costumes compared to the original source material. Full points are awarded for complete accuracy. In cases where the original source is ambiguous (e.g., black and white manga), reasonable artistic interpretation will be considered.

Quality (40 points): Judges will assess the overall construction, fit, finish, stability, and mobility of the costumes.

Technique (20 points): Judges will evaluate the complexity and skill demonstrated in the costume construction techniques. Special techniques and gimmicks will be considered here.

B. Performance (100 points):

The Show (50 points): Judges will assess the quality and execution of the performance, storytelling, prop usage, respect for the original work, and overall entertainment value.

Acting (20 points): Judges will evaluate stage presence, expressiveness (including singing, dancing, dialogue delivery), and how well-rehearsed the performance appears.

Presence (20 points): Judges will consider the initial impression created by the costumes on stage, including the use of gimmicks or costume changes.

X-Factor (10 points): Judges will award points for particularly moving, exciting, or innovative elements that exceed expectations.

C. Scoring Process:

Each category will begin with a base score (half the total possible points). Judges will add points for positive aspects and deduct points for negative aspects within each category.

D. Tie-Breaker: In the event of a tie, the judging committee will convene and determine the ranking at their discretion.

V. General Rules:

Appropriateness: Cosplays must be appropriate for a family-friendly show and provide sufficient body coverage.

Music/Media Submission: All entrants must provide a spare copy of their performance music track/video/background image on a USB drive. Failure to comply might result in disqualification.

Coaching Agreement: The winning team must agree to be coached and guided by experts provided by Insomnia Egypt.

Prohibited Conduct: The following actions will result in immediate disqualification and potential removal from the convention:

- 1) Use of excessive or inappropriate language.
- 2) Behavior that could harm yourself or others.

Media Release: By entering the competition, you agree to be filmed and photographed during the event. Copyrights belong to the event organizers.

Rule Changes: Insomnia Egypt reserves the right to change or revise these rules at any time.

Disqualification: Insomnia Egypt reserves the right to disqualify any entry before the event date.

WCS Representation Contingency: If the representative team fails to meet WCS expectations or deadlines, Insomnia Egypt reserves the right to select the runner-up team to represent Egypt. This decision can be made up to one week before the travel dates.

Judges' Decision: The judges' decisions are final.

Official Announcements: Insomnia Egypt is not responsible for any competition results not officially announced by the Insomnia Egypt team.