

APRIL 24-26

EIEC, CAIRO

Insomnia Egypt 2025 Cosplay Competition Rules

Insomnia Egypt is proud to host its sixth Cosplay Competition, celebrating the growing Egyptian and regional cosplay community. We welcome all cosplayers, international and Egyptian, to this new world stage for cosplay artistry.

To ensure a fair and equal competition for all participants, these rules will be strictly enforced. Deadlines, judging times, performance schedules, and photoshoot appointments must be adhered to. Failure to comply will result in disqualification.

I. Cosplay Requirements:

Originality: The competing cosplay must not have been publicly displayed (events, social media, competitions, shows) before the Insomnia Egypt 2025 Cosplay Competition.

Genre: Cosplays from any genre (video games, television, film, books, anime, manga, original designs, etc.) are welcome. But we will always appreciate and encourage Gaming Cosplays more.

Construction: Cosplays must be primarily handmade. Partially handmade cosplays will be judged only on the handmade components.

Group Entries: Groups of any size may enter. However, prizes will be divided evenly among group members.

Age Restrictions: The competition is open to all ages. Participants under 16 must provide parental consent ([Arabic](#) and [English](#) forms available).

Appropriateness: Cosplays must be appropriate for a family-friendly event with attendees of all ages, including children. Designs should adhere to a PG-13 rating. If you have questions or concerns about your design's appropriateness, please contact us at cosplay@bme-global.com **before** beginning construction.

II. Performance Guidelines:

Music & Audio: Performers may (and are encouraged to) use music for their performance. If music is not provided, generic music will be supplied.

Performance Length: Performances/skits must not exceed two minutes.

Performance Changes: All performance requirements and materials must be finalized by 16th of April 2025. No changes will be accepted after this date. Yes, changes requested at or after 12:01 AM 17th of April 2025 will not be honored.

Arrival Time: Participants must arrive at the designated performance area **NO LATER** than 30 minutes before the competition start time.

III. Judging Process:

Judging Schedule: Cosplayers will be assigned specific judging time slots.

Cosplay Presentation: Cosplayers must remain in their cosplays during judging, videography, photo sessions, and for 30 minutes prior to their scheduled stage time.

Individual Judging: Judges will evaluate cosplays individually through close examination and questions to assess craftsmanship and detail.

Communication: If specific aspects of your cosplay require explanation or demonstration, be sure to communicate this to the judges during your judging session.

Rehearsal: Rehearse your presentation and key features of your cosplay before your judging session.

IV. Judging Criteria:

Cosplays will be judged on the following criteria:

Accuracy: How faithful is the cosplay to the source material (character or design)?

Craftsmanship: Cleanliness of construction, quality of finish, attention to detail, and overall craftsmanship.

Stage Readiness: Are you going to stay in your cosplay when you get on stage? Or will it start falling apart?

Performance (if applicable): Your performance doesn't have to be a skit or a show, but you have to be in character. This is a Cosplaying competition, not a costume making competition.

Material Selection & Application: Appropriate use of materials and techniques, showcasing resourcefulness and skill.

V. 3D Printing Guidelines:

3D printing is permitted in cosplay construction. Judges will consider the following aspects of 3D printed parts:

Model Design: Did you design the model yourself, use an existing model, or modify a pre-existing design?

Finish: Quality of post-processing (sanding, priming, painting), and how well the 3D printed texture is integrated into the overall cosplay.

Weathering (if applicable): Use and effectiveness of weathering techniques.

VI. Electronics Guidelines:

The use of electronics is allowed and will be judged based on:

Construction: Did you build the electronics yourself, or receive assistance?

Implementation: How did you build it, did you make it from scratch, bought a ready kit, breadboarded it? Every effort counts.

Programming (if applicable): Did you write the code yourself, use existing code or ChatGPT it??

VII. Supporting Materials:

Detailed application forms, including reference images, design sketches, and blueprints, are encouraged and can provide valuable context for the judges, but are not a formal part of the judging criteria.

VIII. Progress Check:

Proof of progress must be submitted one week prior to the event (by 16th of April 2025). Failure to submit proof of progress by the deadline will result in disqualification.

IX. Prizes:

The cosplay competition will feature a total prize pool of around 200,000 EGP which will be distributed to the top 10 competitors. More details and exact distribution will be announced soon on our website. The prize will be handed as is to the members of winning groups. All members should be present to receive it.

X. Prop Rules:

Security Approval: All weapons and props must be approved by security staff before entering the convention. This may include inspection by the cosplay team. Security decisions are final.

Safety: The general rule is: "If you were hit with the prop, would it break before you do?" If the answer is no, the prop is likely unsafe and should not be brought.

Prohibited Items:

Live weapons (deactivated guns, Airsoft, metal knives, swords, axes, live bows) are strictly prohibited.

Pyrotechnics, gas canisters, explosives (including cap guns), and incendiary items are prohibited.

Projectile weapons (including foam darts and water guns) are prohibited unless demonstrably empty with a visible brightly colored safety tip.

Sharp points, protruding edges, and sharp edges must be sanded, rounded, padded, or otherwise safely protected.

Large or heavy wooden props that could obstruct corridors or injure attendees are prohibited.

Responsible Use: Cosplayers must not act in a way that could make others believe they are carrying a real weapon.

Size and Weight Restrictions: Cosplays that are too wide, or too heavy must be handled with care to avoid obstructing walkways. Always maintain situational awareness.

Enforcement: These rules are in place for the safety of all attendees and staff. If you are asked to put away a prop, please comply. Failure to do so may result in removal from the event.

Prop Questions: If you have any questions about the legality of a prop, please send photos and a description to cosplay@bme-global.com before the event.

XI. General Rules:

Appropriate Cosplay: Cosplays must be appropriate for a family-friendly event and provide sufficient body coverage.

Music Submission: All participants using music for their performance must bring a spare copy on a USB drive.

Prohibited Conduct: The following actions will result in immediate disqualification and potential removal from the convention:

Use of excessive or inappropriate language.

Behavior that could harm yourself or others.

Media Release: By entering the competition, you agree to be filmed and photographed. Copyrights belong to the event organizers.

Rules Changes: Insomnia Egypt reserves the right to change or revise these rules at any time.

Disqualification: Insomnia Egypt reserves the right to disqualify any entry before the event.

Post-Competition Disqualification: Any evidence of rule violations, including misrepresentation of 3D printing or electronics contributions, discovered after the competition may result in disqualification, even after results are announced.

Judges' Decision: The judges' decisions are final.

Official Announcements: Insomnia Egypt is not responsible for any competition results not officially announced by the Insomnia Egypt team.