

INSOMNIA

THE GAMING FESTIVAL EGYPT

Insomnia Egypt 2024 Cosplay Competition Rules

Insomnia Egypt is proud to lead the rapidly growing Egyptian and regional cosplay community and will be hosting its fourth Cosplay Competition. All cosplayers are welcome to join, international or Egyptian, this is Insomnia Egypt, a new world stage for Cosplay Competitiveness.

To guarantee a fair competition and fair and equal chances for all competitors, please note there will be NO Leniency or wavering of the rules whatsoever.

Missing deadlines, delayed appearance for scoring, performance or at the photoshoots will result in immediate disqualification.

The Cosplay Part:

1. Cosplayers can only enter the competition if the competing cosplay has never been shown in a public event, social media, participated in a competition or a show before the cosplay competition event at Insomnia.
2. Cosplays from any genre of video games, television, film, books, anime, manga, original design etc. may enter the Competition.
3. Only handmade cosplays will be allowed participation in the Masquerade.
4. Partially-handmade cosplays will be judged for the handmade parts only.
5. Any size group may enter the Competition. However, if eligible for a prize, this will be split evenly between participants.
6. The competition is open to all ages, but if you are under the age of 16, please make sure to get parental consent ([English form](#) can be found here, and an Arabic one can be found [here](#)).
7. Please be aware of Egyptian culture and the fact that this is a family event with a big slice of the attendees being children, keep that in mind while selecting your cosplay design or while crafting it that it would adhere to PG-13. If you have questions or concerns, do not hesitate to email us at cosplay@bme-global.com.

The Performance Part:

1. You may perform to music and/or use a microphone during your performance. If you do not provide music, generic music will be provided for you.
2. Performances/Skits must be no longer than one minute in length.
3. All changes to the performance requirements and materials must be finalised by the 18th of April 2024. No changes will be accepted after that date.
4. Arrive at the designated area ready NO LATER than half an hour before the Competition is due to start.

The Judging Part:

1. Cosplayers will be assigned time specific time slots for their judging.
2. Cosplayers should stay in their cosplays for judging, videography, photo sessions, moving in between and 30 minutes prior to the stage starts..
3. Cosplayers will be judged up close and personal individually. The judges will get to ask you questions to help them assess your work more accurately.
4. If you think you worked more than what it shows on a specific part of your cosplay, make sure to voice it out during the judging process.
5. We advise you rehearse your strengths and focus points before you start your judging process, this way you can make sure you're ready and not forget anything.

**All entrants must comply with the Cosplay Competition General Ruleset and Props Rules.*

How will the competition be judged?

The judges will be scoring each cosplay based on multiple metrics:

1. **Accuracy**
How accurate the cosplay is to the cosplayed character, or the design (in case the character is fanart).
2. **Craftsmanship**
How clean is the build? How good is your finish? Are you missing any parts? What kind of details and handiwork did you put into this?
3. **Stage Readiness**
Are you going to stay in your cosplay when you get on stage? Or will it start falling apart?
4. **Performance**
Your performance doesn't have to be a skit or a show, but you have to be in character. This is a Cosplaying competition, not a costume making competition.
5. **Material choice and is it used properly**
Are you using cardboard when you should be using linen? Did you creatively make cardboard look like metal? Show us those skills!

Based on scores, the cosplayers will be ranked and prizes given out to the top 10.

3D Printing:

As usual, 3D printing will be allowed in your cosplays, but how much work you put into the 3D printed pieces, will reflect proportionally to the amount of points you can receive.

3D Printed Parts will be judged as follows:

- Model: Have you designed the model yourself, got it online, edited an existing one, etc?
- Finish: How did you process the 3D Printed item? Did you sand it, does it show as 3D printed, is it primed, is it painted well, etc.
- Weathering: Have you used weathering techniques on it or not? If yes, what are they and how well were they applied?

Electronics:

All electronics pieces are subject for judging as well, whether it's some LEDs in the sword, a spinning wheel on your back or a flying shield glowing around you (although by now that's just magic).

Electronics will be judged as follows:

- Did you build it yourself? Or did you have help from someone else?
- How did you build it? Did you use template kits, designed the board, soldered it, used a breadboard, etc.
- Did you program it yourself? Or did you find the code online, someone programmed it, etc.

Additional points may be awarded for detailed application forms including reference pictures, design and blueprints, but this does not form an active judging category for the Competition.

A proof of progress will be requested from you 1 week prior to the event dates, this will be to make sure all competing cosplays are done and ready. If you fail to submit the proof in time, you will be disqualified.

Prizes

Insomnia Egypt 2024 Cosplay Competition will feature a total prize pool of 170,000 EGP which will be distributed to the top 10 competitors:

- 1st Place prize = EGP 35,000.
- 2nd Place prize = EGP 25,000.
- 3rd Place prize = EGP 20,000.
- 4th Place prize = EGP 17,000.
- 5th Place prize = EGP 13,000.
- 6th - 10th Places prize = EGP 10,000 each.

Competition Prizes

1. Any size group may enter the Competition. However, if eligible for a prize, it will be split evenly between participants.

Props and Cosplay Rules

Weapons and props must be approved by security staff before being allowed into the convention. This may include checks which will be carried out by the cosplay team. Decisions made by the venue security and staff are final and these rules serve as a guide only.

The general rule is;

'If you are hit with the prop, would it break before you do?'

If your answer is 'no' then it means that someone could get hurt if this were to happen. In this case, we would recommend you leave it at home just so you are not disappointed.

When outside of the convention hall, please make sure you have a safe way to transport your props and that they are sufficiently covered. Take extra precaution when travelling through high traffic areas such as the airport and railway stations, so as not to cause alarm or discomfort to others.

1. Live weapons (deactivated guns, Airsoft, metal knives, swords, axes or live bows) are expressly prohibited, whether sheathed or piece bonded.
No exceptions will be made regardless of any special licences, training or memberships!
2. No pyrotechnics, gas canisters, explosives (including cap-guns) or incendiary items.
3. No weapons that can fire any sort of projectile, including foam darts or water. Unless it can be shown to be empty, with a visible brightly coloured safety tip and/or that only some parts have been used for the prop.
4. No sharp points, protruding points or sharp edges, make sure they're sanded, rounded, padded, covered or otherwise protected adequately.
5. Props made out of wood cannot be too heavy, large or unwieldy (i.e blocks corridors/doorways or is likely to hit, hurt or inconvenience others.)
6. You cannot perform any action which may lead event staff, attendees or members of the general public to believe you are in possession of a real live weapon.
7. Please keep in mind that this is a public event in a closed venue, cosplays wider than two metres should always be aware of their surroundings and make sure to never obstruct the alleys.

Please be aware that these rules are here to ensure we have a safe event for both staff and attendees. If you have been asked to put your prop away, please do so. In an extreme case you may be escorted out from the event.

If there is any doubt, please send photos and a description of the prop to cosplay@bme-global.com

General Rules:

- Your cosplay must be appropriate for a family friendly show and include enough body coverage to be worn in public.
- All entrants must have a spare copy of their Masquerade music track on a USB.
- Use or performance of the following will be immediately stopped and you may be disqualified from the competition or convention floor:
 - Excessive/inappropriate language or behaviour such as swearing.
 - Committing an act which is viewed as something which may potentially harm yourself or others.
- By entering the competition, you agree to be filmed and photographed during the event, all copyrights belonging to the event organisers.
- Any staff, venue or organiser reserves the right to decline or stop a skit/performance at any time.
- Any staff, venue or organiser reserves the right to change or revise these rulesets at any time.

- Insomnia reserves the right, at its sole discretion, to disqualify any entry before the event date.
- **Any Evidence brought to the attention of organizers of Insomnia Egypt that proves that a cosplayer has had help with their cosplay and/or lied about their capacity working 3D printed parts/electronics etc. The cosplayer will be immediately disqualified, even if the competition had ended and the results were announced.**

The judges' decisions are final once made.

Insomnia Egypt is not accountable for any competition results unless announced by the Insomnia Egypt team when it's scheduled.